Beyond Linearity

Building reactive notebooks for data

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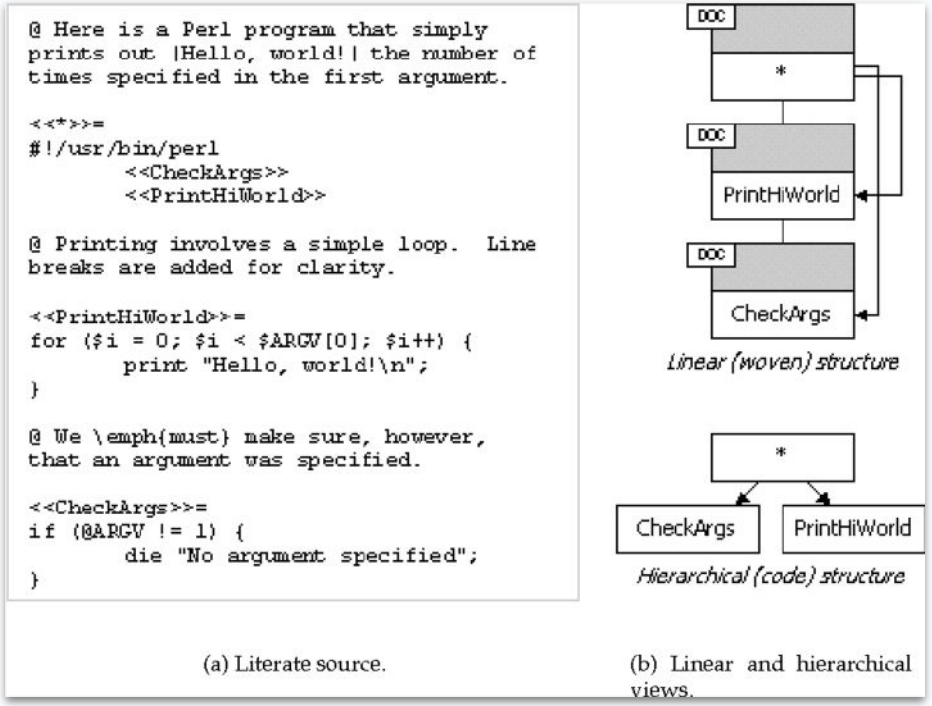
HEX

Poll: how do code notebooks make you *feel*?

A. I use notebooks for everything! Analysis, text editing, email... all notebooks!
B. They’re useful sometimes but they have their drawbacks.
C. I will literally quit my job if they make me use a notebook.
D. You mean, like... to write in?

Historical background: literate programming

In 1984, Donald Knuth introduced the concept of "literate programming", a way of developing that mixes code, explanation, and outputs together in a way that's meant to be more interpretable by humans.



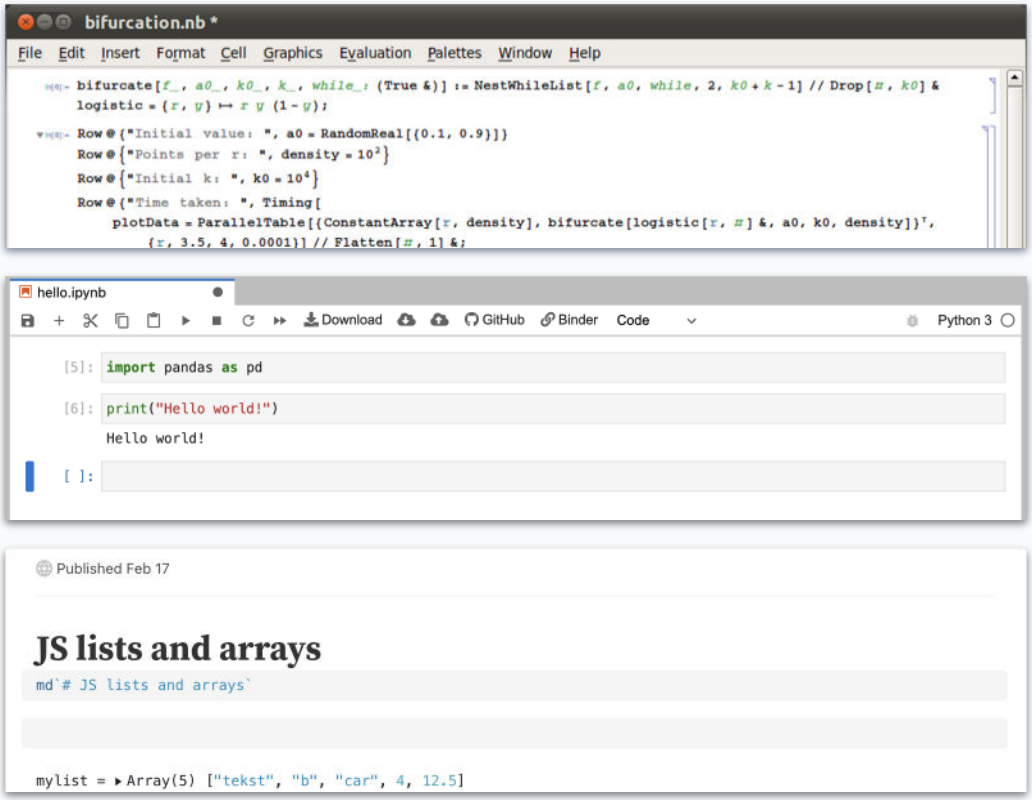
```
@ Here is a Perl program that simply
prints out |Hello, world!| the number of
times specified in the first argument.

<<*>>=
#!/usr/bin/perl
        <<CheckArgs>>
        <<PrintHiWorld>>

@ Printing involves a simple loop.  Line
breaks are added for clarity.

<<PrintHiWorld>>=
for ($i = 0; $i < $ARGV[0]; $i++) {
        print "Hello, world!\n";
}

@ We \emph{must} make sure, however,
that an argument was specified.

<<CheckArgs>>=
if (@ARGV != 1) {
        die "No argument specified";
}
```

(a) Literate source.

(b) Linear and hierarchical views.

Fast forward to 2022

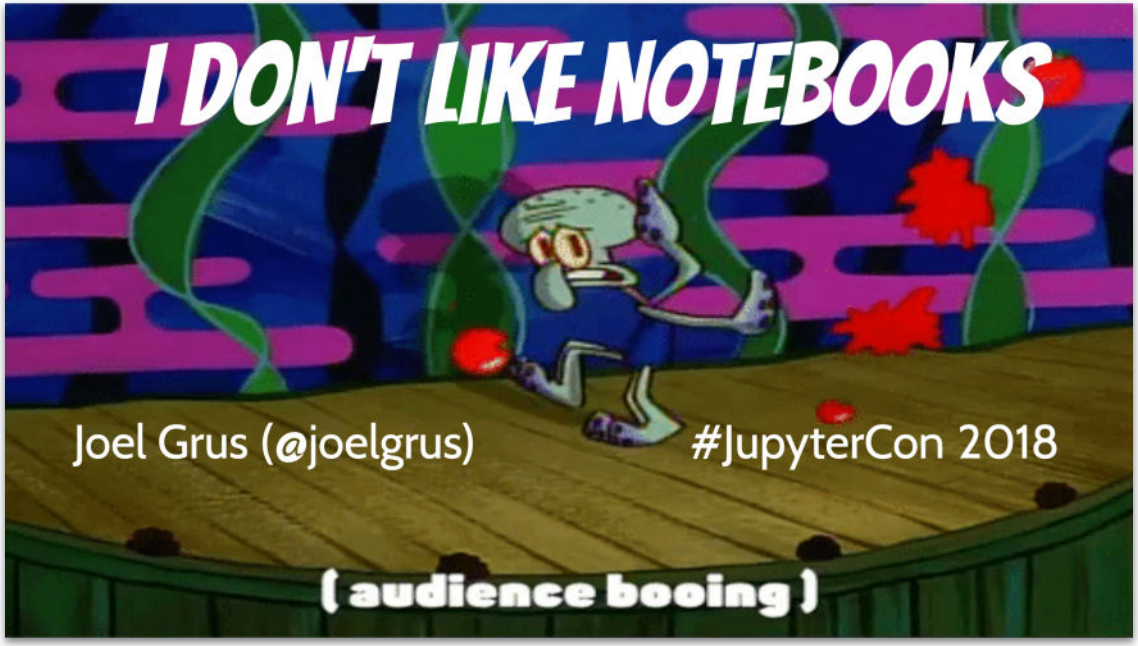
Notebooks are the most widely-used example of literate programming in practice.



Why notebooks?

- Mix code and outputs together
- Great for iterating on smaller chunks of code; well-suited to exploration
- Linear, narrative layout that is great for storytelling

But notebooks have... issues



The State Problem

```
a = 1
```

```
a = 2
```

```
print(a)
```

What does this print?

imperative programming

a programming paradigm that uses statements that change a program's state.

Notebook state causes 3 major problems

1. **Interpretability**

   It’s hard to reason about what’s happening in a notebook, especially someone else’s.

1. **Reproducibility**

   Out of order cells make it hard to reproduce work without frequent restart-and-run-alls.

1. **Performance**

   Re-runs are wasteful and time-consuming… especially in Hex :(

Another barrier to entry

This is exactly the kind of thing that scares people off from analytics and data science, and gives code a bad name.

The state of state


DATA DEPARTMENT
HAVE YOU TRIED RESTARTING
AND RUNNING FROM SCRATCH
imgflip.com

Re-thinking state

reactive programming

a programming paradigm oriented around data flows and the propagation of change.

In practice, this means that reactive objects maintain references to their dependencies and update automatically when their dependencies change.

Why reactive programming?

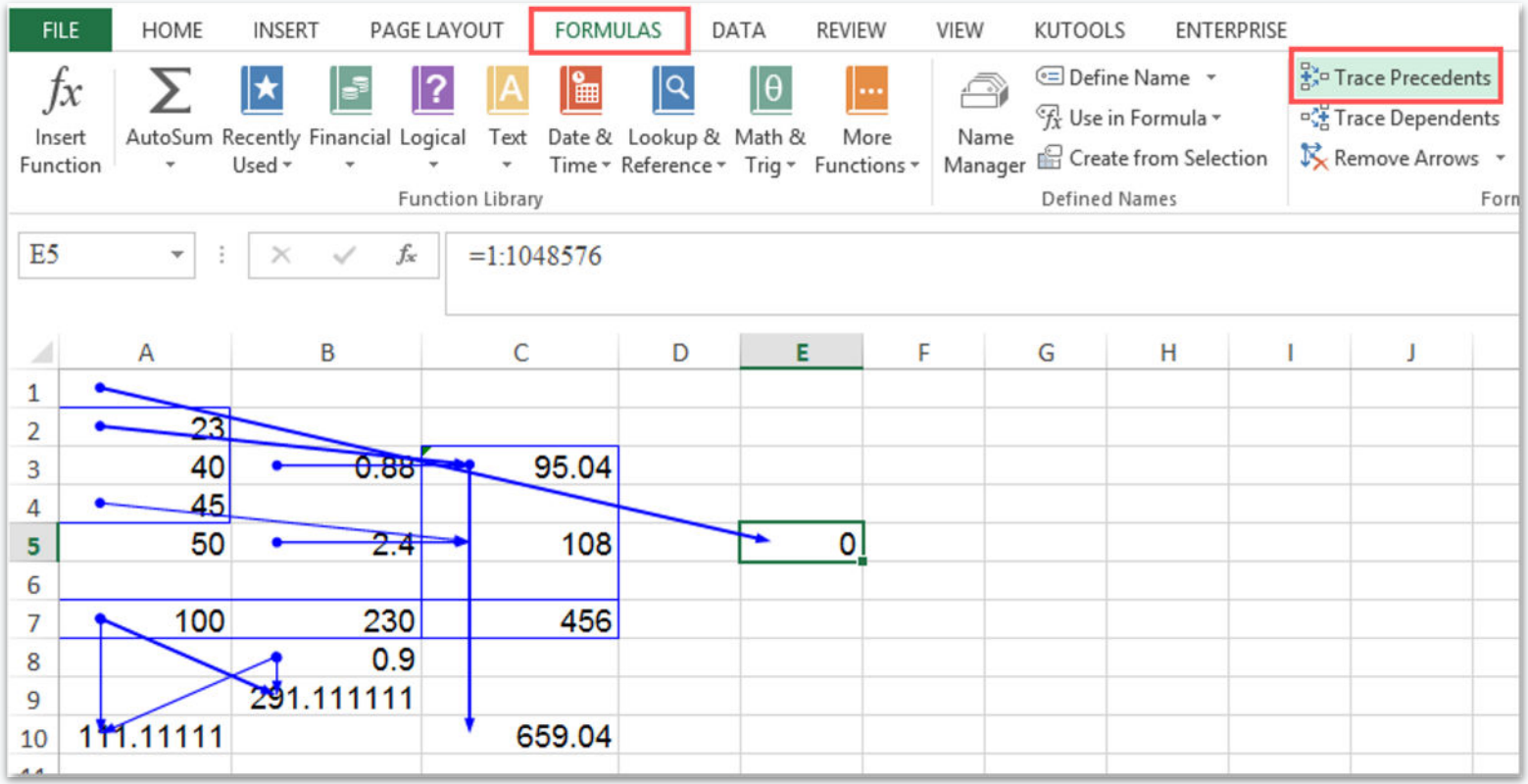
- State consistency
- Performance
- Nice abstractions for async and concurrent data flows

Imperative

```
>> a = 4
>> b = 10
>> c = a + b
>> c
14
>> a = 25
>> c
14
```

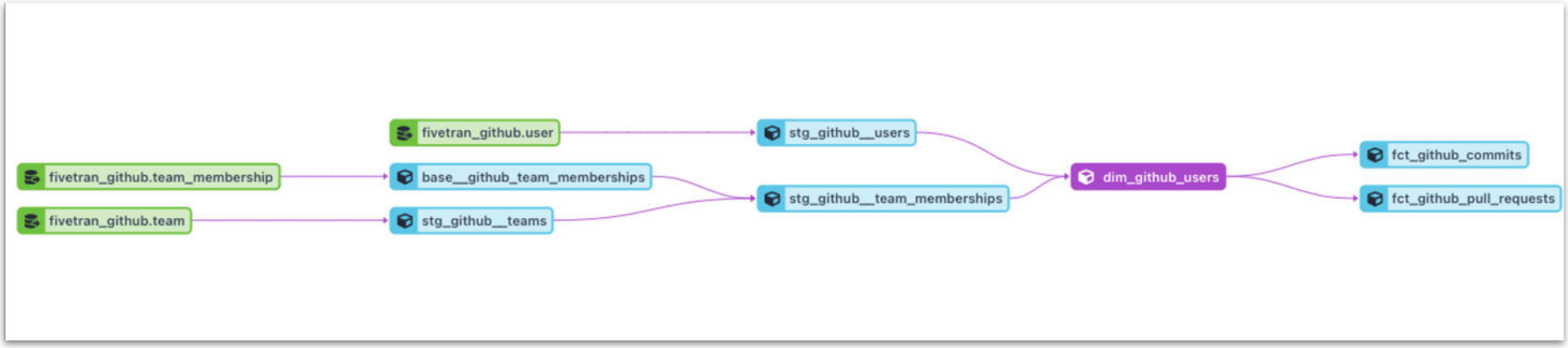
Reactive

```
>> a = 4
>> b = 10
>> c = a + b
>> c
14
>> a = 25
>> c
35
```



Everyone's favorite reactive programming tool

DAGs!

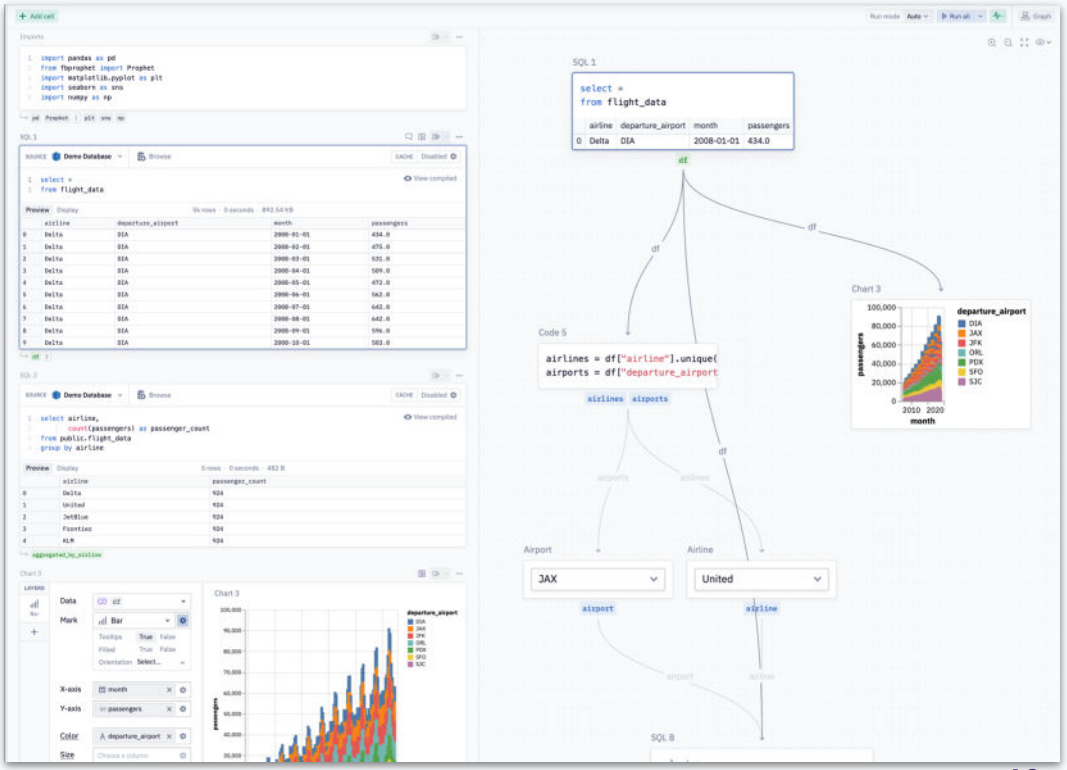


a DAG in dbt

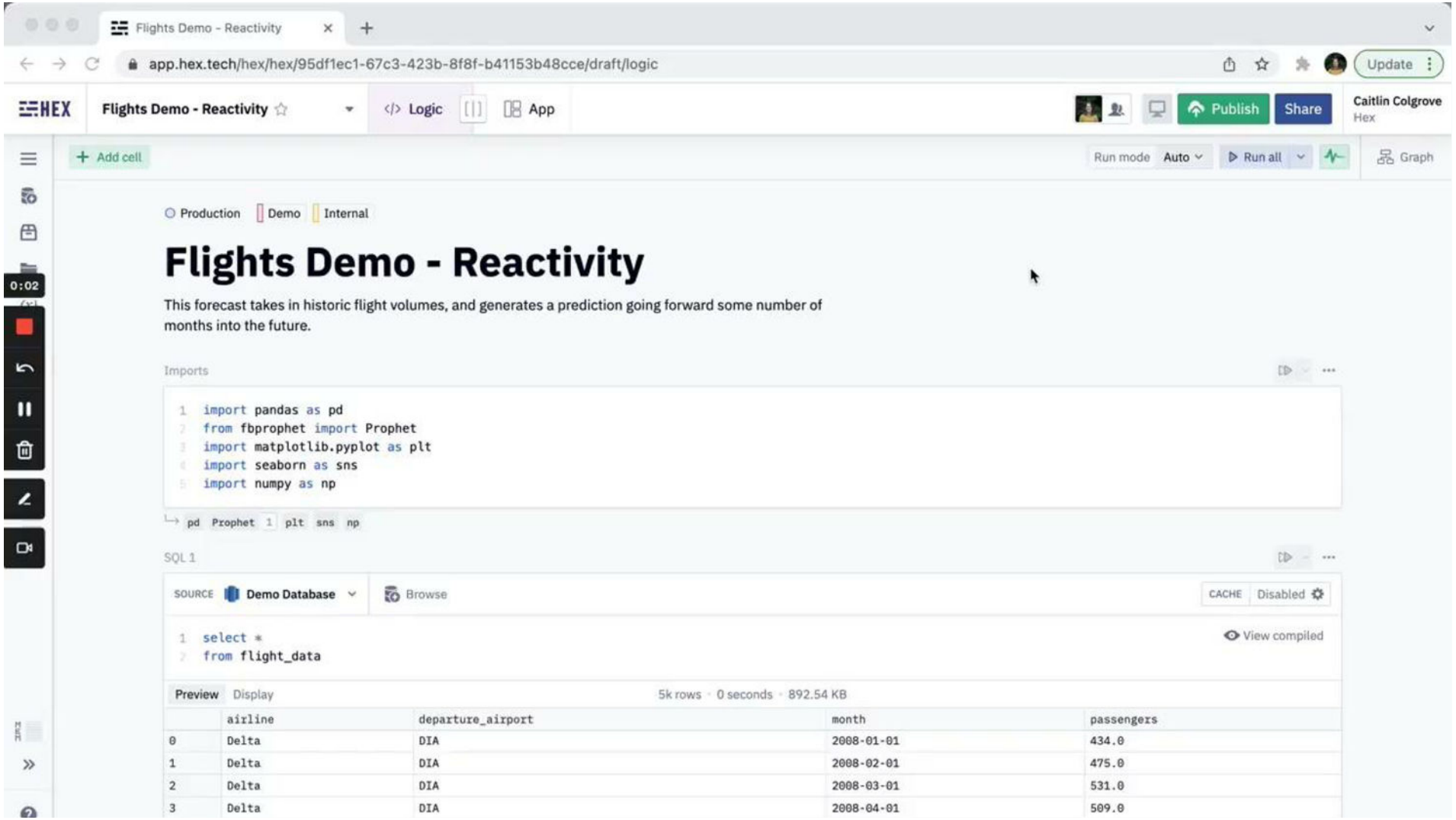
Bringing reactivity and DAGs to notebooks

We introduced a **fully-reactive, DAG-based execution model** in Hex 2.0, which solves for all 3 problems we discussed earlier:

- Interpretability
- Reproducibility
- Performance



Demo

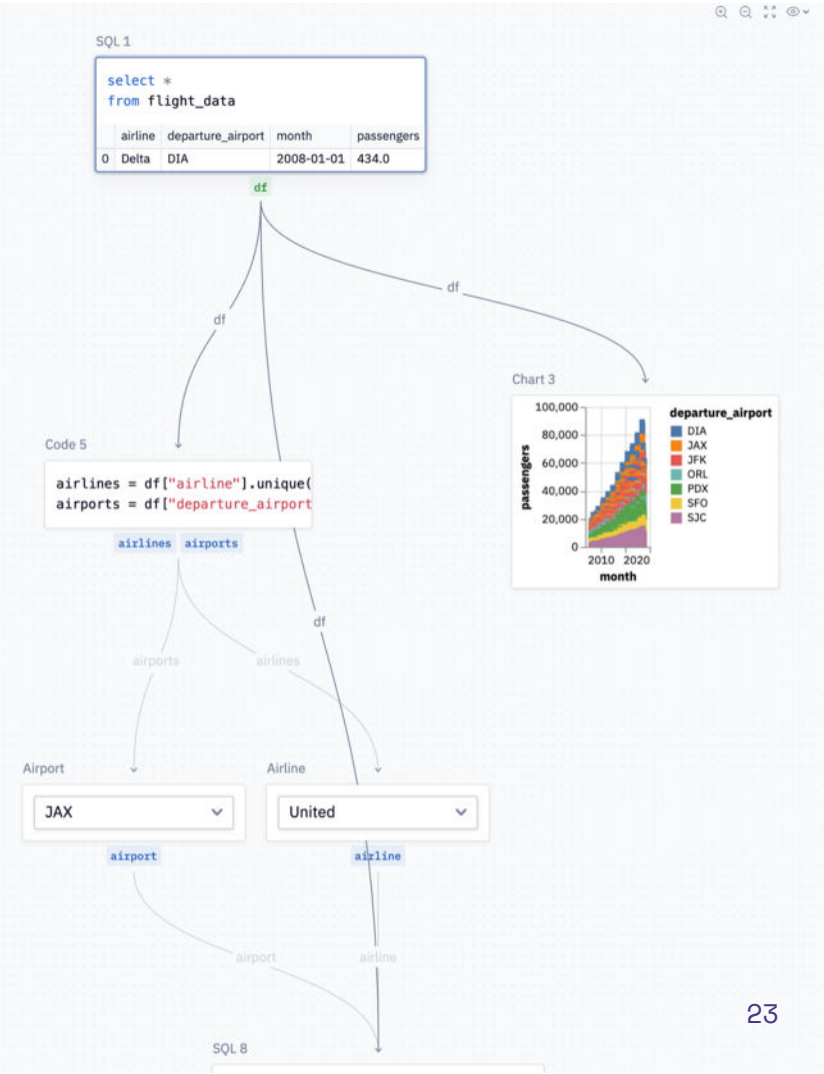

Flights Demo - Reactivity
app.hex.tech/hex/hex/95df1ec1-67c3-423b-8f8f-b41153b48cce/draft/logic
Update
HEX
Flights Demo - Reactivity
Logic
App
Publish
Share
Caitlin Colgrove
Hex
Add cell
Run mode
Auto
Run all
Graph
Production
Demo
Internal
Flights Demo - Reactivity
This forecast takes in historic flight volumes, and generates a prediction going forward some number of months into the future.
Imports
import pandas as pd
from fbprophet import Prophet
import matplotlib.pyplot as plt
import seaborn as sns
import numpy as np
pd Prophet 1 plt sns np
SQL 1
SOURCE
Demo Database
Browse
CACHE
Disabled
select *
from flight_data
View compiled
Preview
Display
5k rows · 0 seconds · 892.54 KB
airline
departure_airport
month
passengers
0 Delta DIA 2008-01-01 434.0
1 Delta DIA 2008-02-01 475.0
2 Delta DIA 2008-03-01 531.0
3 Delta DIA 2008-04-01 509.0

Under the hood: building the DAGs

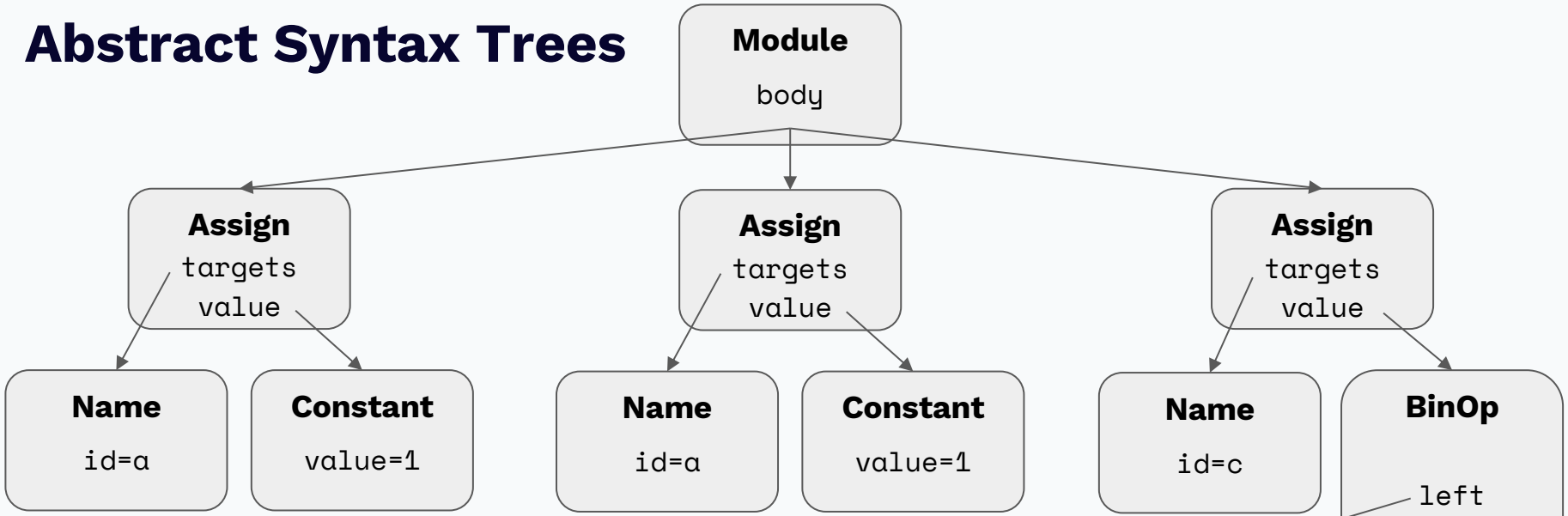
Graphs have **Nodes** and **Edges**:

- Nodes = Cells
- In edges: Variable references
- Out edges: Variable assignments

How do we determine relationships?



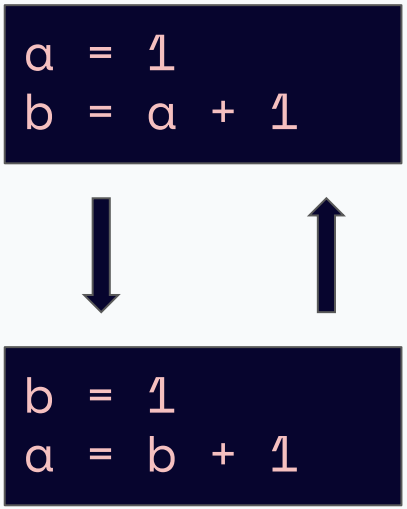
Abstract Syntax Trees



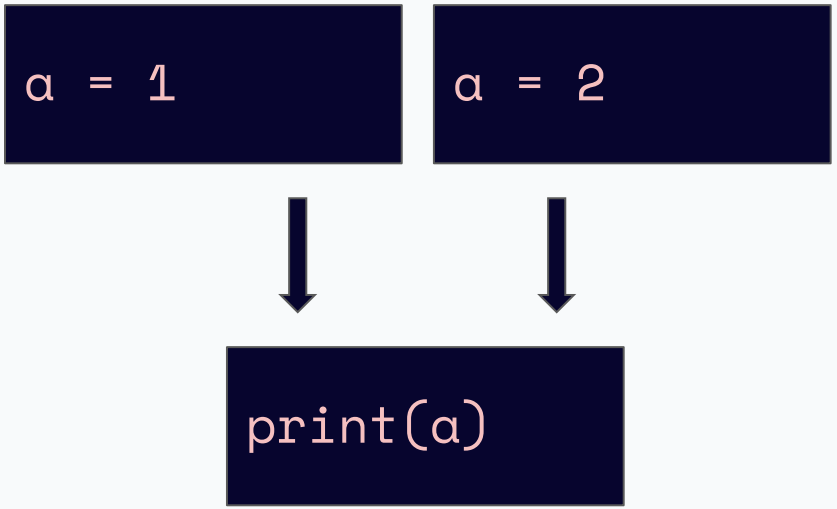

```
a = 1
b = 2
c = a + b
```

Issues with this approach

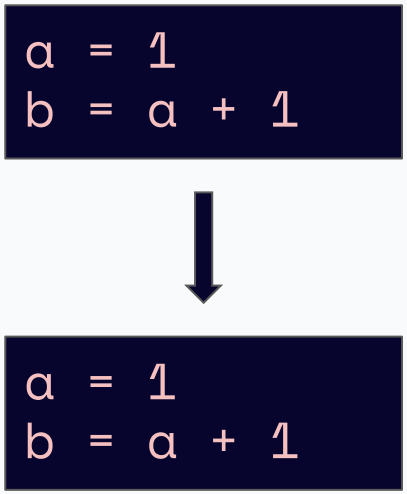
It’s not actually a DAG!

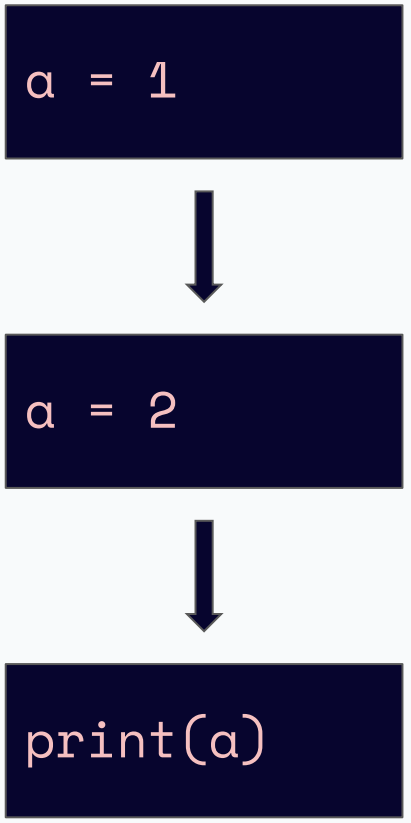


The ordering is non-deterministic



Solution: use notebook ordering





Pulling it all together: bringing DAGs into Hex notebooks

Determining “staleness”

In order to know which cells to recompute, we track a condition called *staleness*.

A cell is *stale* if:

- It hasn’t been run yet this kernel session
- An upstream cell has been **edited** and it hasn’t been re-run
- An upstream cell has been **run** and it hasn’t been re-run
- An upstream cell has **become stale**

Implementing Reactivity with iPython

On each edit:

- Run each cell through an AST parser to compute inputs and outputs
- Re-compute the cell DAG
- Traverse graph upstream **and** downstream to determine list of cells needed to be run
  - Upstream, filter out cells that are already “up to date”
  - Downstream, mark as “stale”
- Queue all remaining stale cells in notebook order into the kernel
  - Mark cell as “up to date” after successful run

DAG usability cleanup

Code 0

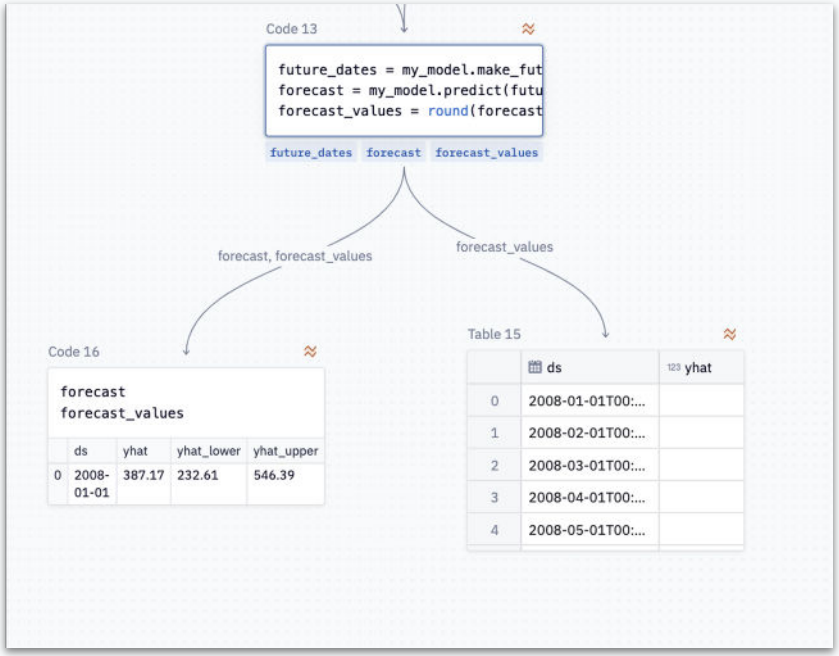
```
import pandas as pd
from fbprophet import Prophet
import matplotlib.pyplot as plt
import seaborn as sns
sns.set()
```

pd Prophet 1 plt 1 sns

Markdown 1

```
# Flight Traffic Forecast
```

Flight Traffic Forecast



Future exploration

Future exploration

- Lambdas / better isolation
- Cell caching
- Performance & parallelism

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Questions?